



VR & AR MARKET LANDSCAPE

ONLY A COUPLE OF YEARS AGO, THE GLOBAL VIRTUAL REALITY ECOSYSTEM WAS QUITE SMALL WITH ONLY A FEW COMPANIES EVEN INVESTED IN THE SPACE. WITH EVERY NEW HMD PROTOTYPE, THE VR LANDSCAPE GREW EXPONENTIALLY AND NOW IT'S GETTING HARDER AND HARDER TO KEEP TRACK OF THE EVER GROWING VR COSMOS. THE TEAM OF VOLUNTEERS AT EUVR WANTS TO CHANGE THAT BY OFFERING A COMPREHENSIVE OUTLOOK ON THE VR LANDSCAPE. THIS OVERVIEW IS OBVIOUSLY NOT COMPLETE YET - THERE SIMPLY ARE TOO MANY VR COMPANIES BEING FOUNDED EVERY DAY! IF YOU WANT TO HELP OUT WITH COMPLETING THE LANDSCAPE OR KNOW A COMPANY THAT NEEDS TO BE ON HERE, JUST CONTACT US AT:

INFO@EUVR.ORG

YOU CAN FIND A REGULARLY UPDATED VERSION OF THIS MAP IN PRINT-READY FORMATS AS WELL AS AN OVERVIEW OF THE EUROPEAN VR SCENE ON:

EUVR.ORG

